

# DTN tests using the Géant Testbed Service (GTS)

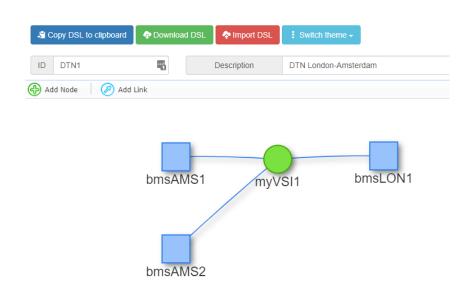
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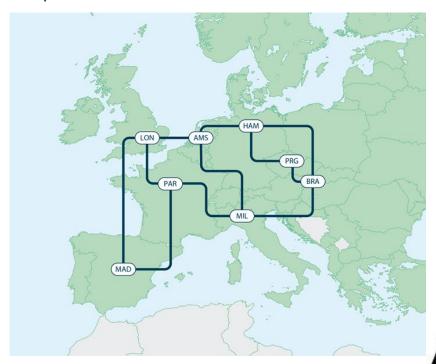
GÉANT Infoshare - Data Transfer Nodes: How Fast can your Data Travel?

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### The GÉANT Testbeds Service

- "Testbed as a Service" (TaaS) GEANT3plus April 2013
- Virtualization framework to expedite the deployment of novel network services and networked applications
- Intended for short term proof of concept testing and experimentation purpose only, and any usage related to production operations, business critical or otherwise is not supported
- Web based "Point-n-Click" GUI with script configuration options







#### **GTS** resurses

- Available resources in Version 7.0.0 of GTS include:
  - Hosts (VMs with data ports and integrated monitoring in the GTS GUI; implemented using OpenStack
  - Virtual circuits (Ethernet pipe with data ports; implemented using Network Service Interface (NSI) with 10 GE connectivity)
  - Virtual Switch Instances (VSIs) (fully virtualized OpenFlow switch instances (OpenFlow Specification 1.3 with data ports);
  - **BMS** (Bare Metal Servers. A BMS cannot have more than 1 port in current setup).

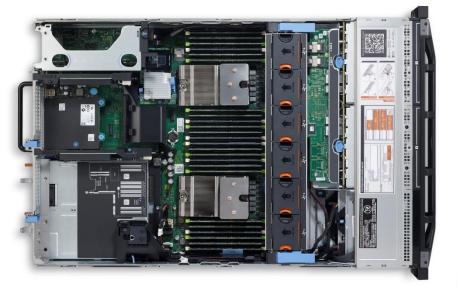


#### **GTS** hardware in testbed

- Dell PowerEdge R430
  - 2x20C/40T Intel Xeon E5-2660v3 @ 2,6 GHz,
  - 128 Gb ECC DDR4 2133 MHz RAM,
  - 6xSSD, 372 GB, 6,0 Gb/s HDD)
- Dell PowerEdge R520
  - 1x8C/16T Intel Xeon E5-2450 v2 @ 2,5 GHz,
  - 32 Gb ECC DDR3 1600 MHz RAM,
  - 2xSSD, 372 GB, 6,0 Gb/s HDD



Dell PowerEdge R430



Dell PowerEdge 520



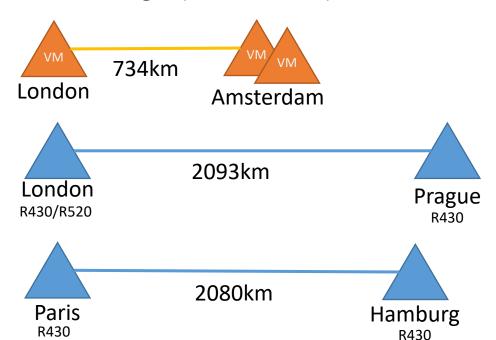
#### **GTS** testbed tools

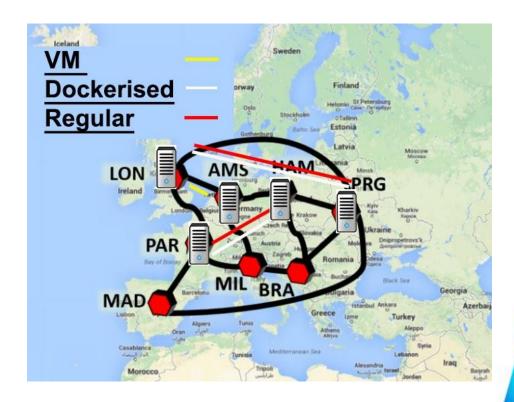
- Iperf active measurements of the maximum achievable bandwidth on IP networks
- **GridFTP** extension of the File Transfer Protocol (FTP) for grid computing, tool developed by Open Grid Forum (widely used tool for data transfers in science projects and supercomputer centers)
- **FDT** (Fast Data Transfer) open source application; in basic using numerous TCP streams (managed pool of buffers through one or more TCP sockets)
- **XrootD** open source application, extension of ROOT daemon; using load balancing for clients between servers
- Ubuntu 18.04 LTS (some test were also done with CentOS 7)
- Network:
  - 10Gbit/s dedicated fiber/lambda links
  - No QoS (best effort), no control over routing



## **Topology/Tests scenarios**

- 512Gbyte file transfer
- VM Testbed:
  - Local test between servers in Amsterdam
  - Test between servers in Amsterdam and London
  - 1xCPU, 2xCPU, 4xCPU VMs
- BMS Testbed:
  - Hamburg <-> Paris (R430)
  - London <-> Prague (R430 and R520)

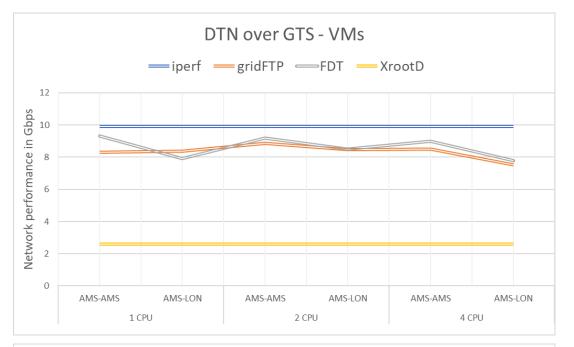






#### **Test results**

- Comments:
  - No control over routing, no QoS...
  - BMS test -> disk to disk transfer
  - VM test -> memory to memory transfer (due to low disk space available on VMs)
  - Test were done on 10Gbps NIC (100Gbps NiCs were not available)
  - GTS servers are NOT DTN "hi-end hardware"
- Better results on BMS R430
- Poor results on BMS R520 (issues at London node?)
- VM tests "the same" (memory to memory)
- XRootd is highly dependent on hardware resources
- BMS vs Docker BMS (R430):
  - 2-4% in iperf results
  - 5-7% difference for FDT
  - Same results for gridFTP and Xrootd

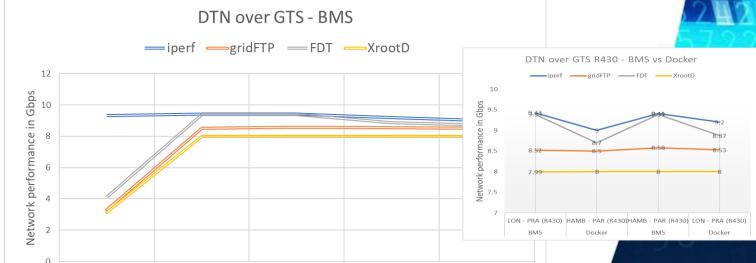


LON - PRA (R520)

LON - PRA (R430)

BMS

HAMB - PAR (R430)



LON - PRA (R430)

Docker/BMS

HAMB - PAR (R430)



# Thank you

Any questions?

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© GÉANT Association on behalf of the GN4 Phase 3 project (GN4-3). The research leading to these results has received funding from the European Union's Horizon 2020 research and innovation programme under Grant Agreement No. 856726 (GN4-3).

